

# SW development

## DDD and MVC architecture

### What is DDD Architecture?

**Domain-Driven Design (DDD)** is an architectural approach and methodology for software development that emphasizes focusing on the core domain and its logic. It helps in creating software systems that closely reflect the real-world problems they are designed to solve.

Key principles of DDD:

1. **Ubiquitous Language:** A common language shared by technical and non-technical stakeholders.
2. **Bounded Contexts:** Clear boundaries for different parts of the system to maintain separation of concerns.
3. **Entities and Value Objects:** Modeling real-world concepts with entities (objects with a distinct identity) and value objects (immutable and defined by their attributes).
4. **Aggregates:** Clusters of domain objects treated as a single unit for consistency.
5. **Repositories:** Abstract data stores to handle persistence.
6. **Services:** Operations that don't naturally belong to entities or value objects.

DDD aligns software design with business needs and focuses heavily on the **domain layer**, which represents the core business logic.

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### MVC Architecture

**Model-View-Controller (MVC)** is a design pattern for organizing the structure of software systems, commonly used in web and application development. It separates the application into three interconnected components:

1. **Model:** Represents the data and business logic of the application.
2. **View:** Handles the presentation layer, rendering UI components.
3. **Controller:** Mediates user input, processes it, and updates the Model or View.

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### Comparison Between DDD and MVC

Feature	DDD (Domain-Driven Design)	MVC (Model-View-Controller)
<b>Focus</b>	Focused on the <b>domain layer</b> and business logic.	Focused on separating UI, logic, and data.
<b>Complexity</b>	Designed for <b>complex systems</b> with rich domains.	Suitable for simpler systems or straightforward UI-driven applications.
<b>Separation of Concerns</b>	Emphasizes separating <b>domain logic</b> via entities, value objects, and bounded contexts.	Emphasizes separating <b>UI logic</b> from business logic and data.
<b>Business Logic Placement</b>	Encapsulated in the <b>domain model</b> .	Typically placed in the <b>Model</b> .
<b>Scalability</b>	Scales well for large, evolving business domains.	Scales for smaller, simpler applications but can become unwieldy for complex systems.

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Feature	<b>DDD (Domain-Driven Design)</b>	<b>MVC (Model-View-Controller)</b>
<b>User Interaction</b>	User interaction is not a central concern; focuses on domain integrity.	Explicitly manages user interaction and UI changes.
<b>Repositories</b>	Uses repositories as abstractions for persistence.	Often integrates data access directly into the Model.
<b>Suitability</b>	Best for enterprise-grade applications or systems with <b>rich, evolving business rules</b> .	Best for web applications with <b>clear separation between UI and logic</b> .
<b>Flexibility</b>	Highly flexible; requires significant design upfront.	Straightforward; often tightly coupled with frameworks (e.g., Rails, Django).

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## Use Case Examples

- **DDD**: A complex e-commerce platform where pricing, inventory, and order systems have rich business rules and domain logic.
- **MVC**: A blog or content management system where the focus is on rendering views and CRUD operations.

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## Integration

In practice, you can use **DDD principles** within the **Model** of an MVC framework. For example, the domain layer in DDD can act as the Model in MVC, while Views and Controllers manage presentation and user interaction separately.

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